Mythical Mystery: Meet the Greek Gods! Choose a Greek god or goddess. Find out who they were and what they are known for, their powers and their myths. Create a character fact file with a picture and 3 interesting facts. **Challenge:** If you could have one of their powers, which would you choose and why?	**The Great Food Journey!** Follow a mouthful of food through the digestive system. Create a labelled diagram or comic strip to show its journey. Explain what happens to the food at each main stage. What happens if one part of the digestive system stops working properly?	**Level up! The Fitness Challenge** Create your own mini fitness challenge. Choose 3 exercises, such as squats, skipping or star jumps. Set a safe target for each one and record your results. Draw your challenge and explain how exercise helps the body.
Feast Like a Greek! Discover what people ate in Ancient Greece. Design an Ancient Greek feast menu. Include pictures, labels and a few facts about the food. **Challenge:** How is your feast different from a meal we eat today?	**Term 2** **Choose 6 activities to complete this term. They are based on topics we are learning in class. Homework is expected to be well-presented, proof-read and in by the end of term.**	**Music Detective: What Can You Hear?** Listen to a piece of music from *The Nutcracker.* What pictures, characters or settings come into your mind? Create an artwork inspired by the music. Add 3 words to describe the music and explain how it inspired your challenge.
Game Creator: Your Rules, Your Game! Invent an exciting PE game. Decide how many players are needed, what equipment to use and how to win. Draw a plan of your game and write clear rules so others can play. **Challenge:** Add a rule to make the game harder or fairer for everyone.	**Every week you must also:** • **Read your reading book.** • **Practise your times tables – join in the TTRS battles.** • **Practise your spellings** **Talk to your Mum, Dad or Carer about your homework.**	**Olympic Glory: Design a Winner's Medal!** Imagine you are designing a medal for an Ancient Greek Olympic champion. Create a detailed medal design and explain its symbols, patterns and meaning. What event would your champion have won and why?
Toy Maker's Workshop: Create a Nutcracker! Imagine you are a toy designer. Design your own Nutcracker character. Think about its outfit, colours, patterns and personality. Draw your design and label its features. **Challenge:** Choose materials to make your Nutcracker and explain your choices.	**Mission: Heart of the Matter!** Become a body expert! Draw and label the human heart. Explain what it does and how it helps keep us alive. Include 3 amazing facts. **Challenge:** Explain how blood travels around the body.	**Ancient Greek Architect: Build a Temple!** Imagine you are an architect in Ancient Greece! Design your own magnificent Greek temple. Include columns, steps and decorative patterns. Draw and label your design, explaining who your temple is dedicated to and why. **Challenge:** Research the three types of Greek columns. Which style would you choose for your temple, and why?

DESCRIPTIVE WRITING	
Powerful adjectives e.g. rustling leaves	
Appealing verbs e.g. rumbled	
Figurative language (similes, personification, etc)	
Use senses to describe	
Think about location e.g. around the corner, across from	

EXPLANATION TEXTS	
Clear title to show what is being explained	
Opening statement to introduce the process	
Clear steps to show HOW or WHY something occurs	
In order/events	
Time connectives (eg *first, next*)	
Causal connectives (eg *because, so, this causes)*	
I used illustrations/diagrams/flow charts to make explanation clear	

PERSUASIVE WRITING	
Title implies a point of view	
Opening sentence to hook the reader	
Reasons to support viewpoint	
Facts and evidence to support reasons	
Connectives to link ideas (eg *however, therefore, furthermore*)	
Persuasive devices: -language (eg *obviously, without doubt*) -rhetorical questions	
Conclusion to summarise and state opinion	

INSTRUCTIONS	
I have used "How to…" in my title	
List showing materials/ingredients/ equipment	
Numbers/ letters or bullet points to show order	
Imperative ("*bossy*") verbs (eg *mix/stir*)	
Short, clear sentences	
Diagrams/illustrations	

NARRATIVE	
I have hooked the reader with an interesting opening	
Adjectives build up an atmosphere and allow reader to picture the setting in their head	
I have included dramatic actions	
I have written about my character's inner thoughts and feelings (or shown through dialogue)	
I have introduced something intriguing	
The problem is solved (or solved by referring back to the beginning)	

Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
accompany	alliance	discrepancy	decency	decency	co-ordinate
achieve	assistant	discrepant	innocence	innocence	co-operate
amateur	avoidance	extravagance	magnificence	magnificence	co-own
conscience	compliance	extravagant	recent	recent	co-author
conscious	compliancy	hesitance	translucent	translucent	co-parent
curiosity	compliant	hesitant	consequence	consequence	co-worker
determined	expectant	hindrance	delinquent	delinquent	de-ice
embarrass	exultant	participance	eloquent	eloquent	re-enter
equip(-ped, -ment)	guidance	participant	frequency	frequency	re-educate
foreign	informant	relevance	sequence	sequence	re-examine
guarantee	observant	relevant	agent	agent	re-evaluate
muscle	occupancy	remembrance	indulgent	indulgent	re-press
occur	occupant	substance	intelligence	intelligence	re-cover
programme	significance	substant	negligence	negligence	re-solve
shoulder	significancy	sustenance	urgent	urgent	anti-aircraft
sufficient	significant	tolerance	correspondent	correspondent	anti-freeze
vehicle	variance	tolerant	independence	independence	anti-climax
yacht	variant	vagrancy	proficient	proficient	anti-inflammatory
		vagrant	sufficient	sufficient	anti-hero
			efficiency	efficiency	
			excellency	excellency	
			existence	existence	
			obedience	obedience	

These are the spellings we will be practising in class.